

On the (unexpected) usefulness of theory in geodetic problems

C. Kotsakis

School of Rural and Surveying Engineering
Aristotle University of Thessaloniki

Colloquium in honor of Prof. Armin Grün
September 22, 2015
Thessaloniki, Greece



ΑΠΘ

THE ARISTOTLE UNIVERSITY OF THESSALONIKI
FACULTY OF ENGINEERING
SCHOOL OF RURAL AND SURVEYING ENGINEERING



INAUGURATION
OF THE PROFESSOR OF THE SWISS
FEDERAL INSTITUTE OF TECHNOLOGY
IN ZÜRICH
ARMIN GRUEN

WITH THE HONORARY DEGREE
FACULTY OF ENGINEERING
SCHOOL OF RURAL AND SURVEYING ENGINEERING
THE ARISTOTLE UNIVERSITY OF THESSALONIKI

Introduction

There is a story about two friends, who were classmates in high school, talking about their jobs.

One of them became a statistician and is now working on population trends.

The statistician tries to explain the role of the Gaussian distribution to his friend, who seems to be puzzled by many queries...

Introduction (cont'd)

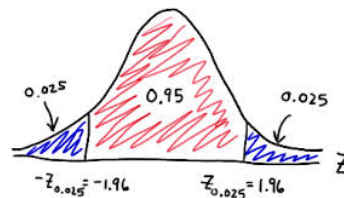
What is this symbol?

This is absurd! Surely, the perimeter of a circle has nothing to do with your population!

THIS IS 'pi'!

The ratio of the perimeter of a circle to its diameter.

$$G(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$



The moral of the story...

Theoretical concepts defined and developed in one context, often turn out to have a highly effective application in another context!



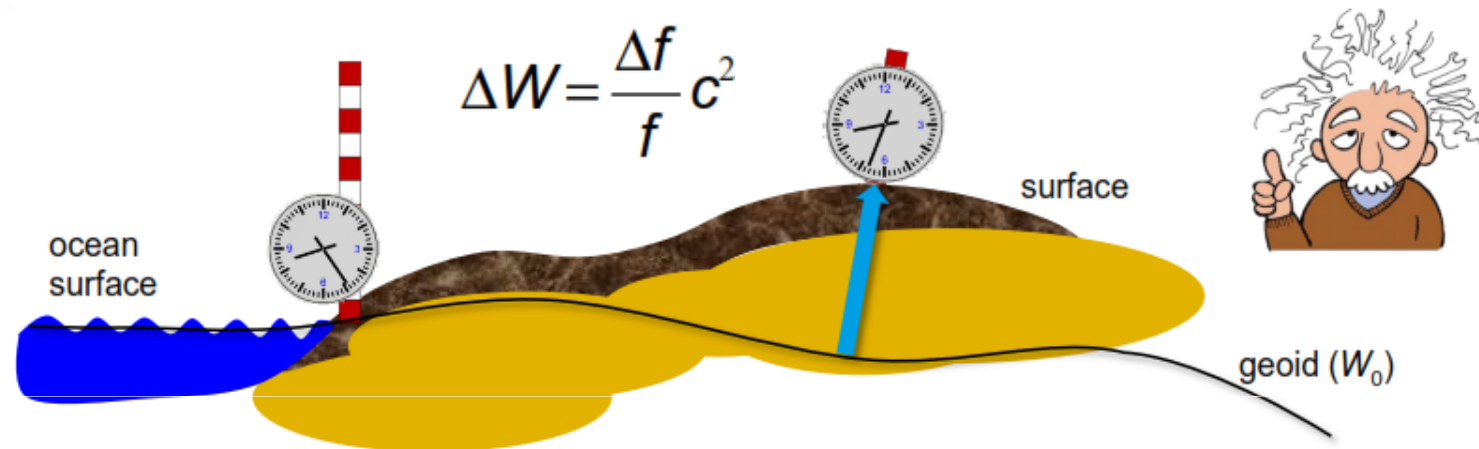
...and the focus of our talk

Theoretical concepts defined and developed in one context, often turn out to have a highly effective application in another context!

Such (unexpected) theoretical windfalls:

- led to key developments and novel solutions for practical problems
- stimulate challenging directions of future scientific work in geodesy and geospatial science

Example: chronometric leveling



after Flury (2015)

- Optimal atomic clocks approaching 10^{-18} (~ 1 cm).
- Potential/height determination over very large distances.
- A. Bjerhammar (1975), M. Vermeer (1983).

Motivated by a classic paper

“The Unreasonable Effectiveness of Mathematics in the Natural Sciences”, Comm Pur Appl Math, vol. XIII, pp. 1-14, 1960.



Eugene Wigner (1902-1995)
Princeton University
Physics Nobel Prize Winner (1963)

Why bother with theory?

- ❑ In a meeting of geodesists and surveyors, such question is easy to dismiss.
- ❑ Yet, is theoretical work really useful?
 - practitioners:** any time spent on theory is wasted
 - theoreticians:** it's the only thing worth spending time on
- ❑ Researchers often rely on the assertion that something “is so” or “it just works”.
- ❑ Traditional “application-of-theory” model prevails in most academic programs.

A rightful tricky argument

“In theory this is useful but in practice I would not expect more than marginal changes.”



So, why bother with theory?

For the “**why**” question – understanding matters!

- In mid-sixties, at the OSU, R. Rapp argued that H. Moritz’s least-squares prediction theory is wrong.
- The reason was that he was getting imaginary standard errors in his computations.
- It turned out that he used a polynomial covariance function which is of course not positive-definite!

So, why bother with theory?

For the “**how**” question – improvement matters!

- New problems often require the revision of old theories and of their related tools.
- Also, new theoretical insight to old problems may lead to more satisfactory or powerful solutions.
- Proper theory/practice interaction is required.

The theory-practice gap



THEORY is when you
know everything
and nothing works.

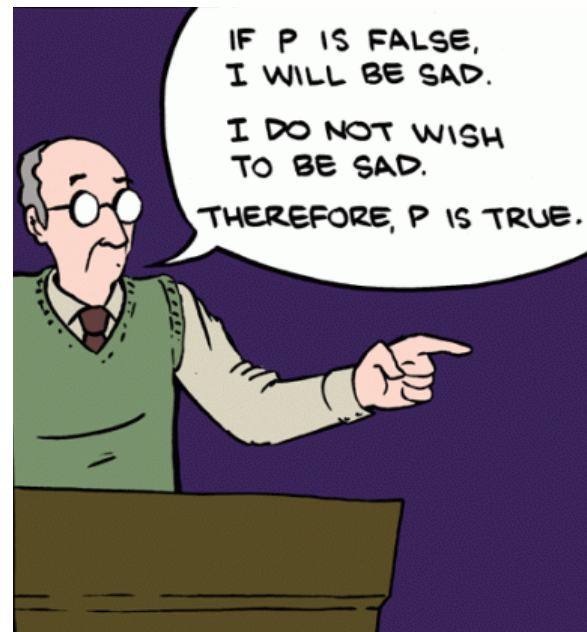


PRACTICE is when
everything works and
no one knows why.

Merging theory & practice

The theoretician's way

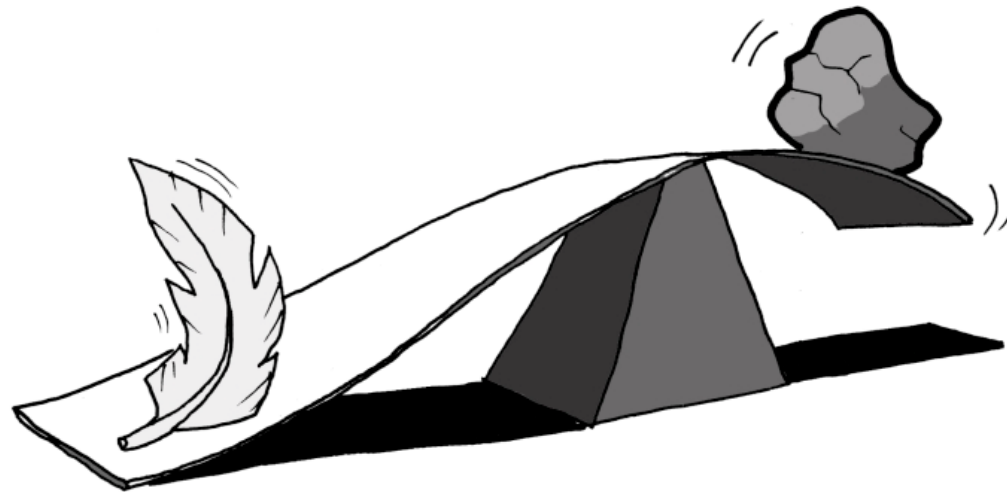
Reformulate the problem to our liking – we may end up with useless theories.



Merging theory & practice

The practitioner's way

Overuse the theoretical tools and software in our disposal – we may end up with erroneous results.



Merging theory & practice

The “useful” way

The theory should be selected, or appropriately modified, to fit the problem we need to solve.

Not the other way around!

Classic geodetic examples:

Least-squares collocation

Bruns' 3D concept of geodesy

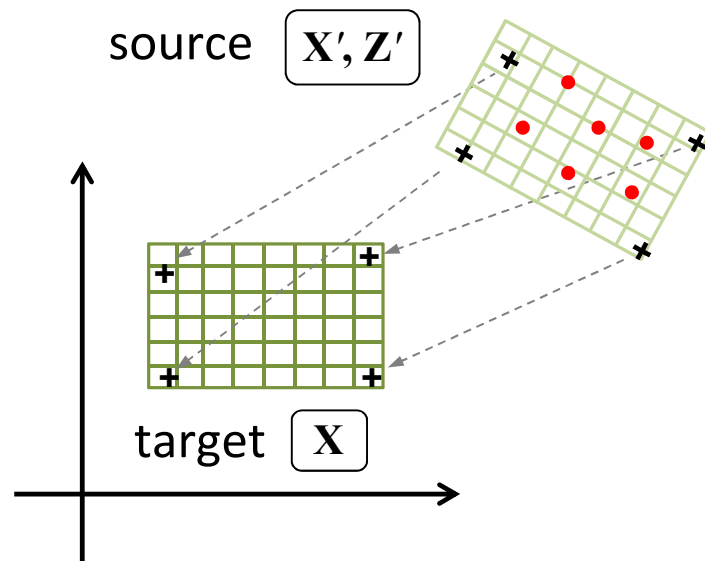
Some theory/practice “thrusters”

- Technological advancements
- New data types

Also,

- Solving an easy problem in a hard way
(see, e.g., H. Moritz’s PhD thesis)
- Solving an old problem in an alternate way
(see, e.g., next example)

Example of an “old” problem



Datum transformation (geodesy)

Image registration (photogram.)

Map conflation (cartography)

Georeferencing

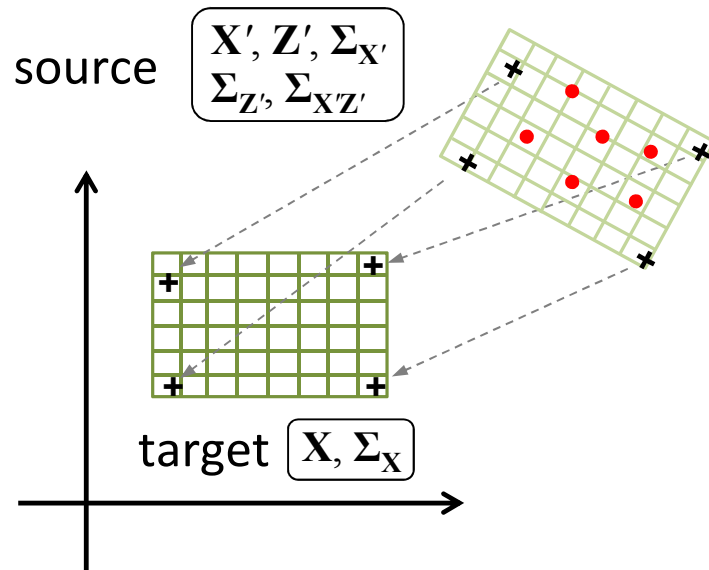
Procrustes analysis

Standard solution:

$$\hat{\boldsymbol{\theta}} = \left(\mathbf{G}^T \mathbf{P} \mathbf{G} \right)^{-1} \mathbf{G}^T \mathbf{P} (\mathbf{X} - \mathbf{X}') \quad \text{estimated parameters}$$

$$\begin{bmatrix} \hat{\mathbf{x}} \\ \hat{\mathbf{z}} \end{bmatrix} = \begin{bmatrix} \mathbf{X}' \\ \mathbf{Z}' \end{bmatrix} + \begin{bmatrix} \mathbf{G} \\ \tilde{\mathbf{G}} \end{bmatrix} \hat{\boldsymbol{\theta}} \quad \text{transformed coordinates}$$

Example of an “old” problem



Data stacking

$$\mathbf{X}' = \mathbf{x} - \mathbf{G}\boldsymbol{\theta} + \mathbf{v}_{\mathbf{X}'}$$

$$\mathbf{Z}' = \mathbf{z} - \tilde{\mathbf{G}}\boldsymbol{\theta} + \mathbf{v}_{\mathbf{Z}'}$$

$$\mathbf{X} = \mathbf{x} + \mathbf{v}_{\mathbf{X}}$$

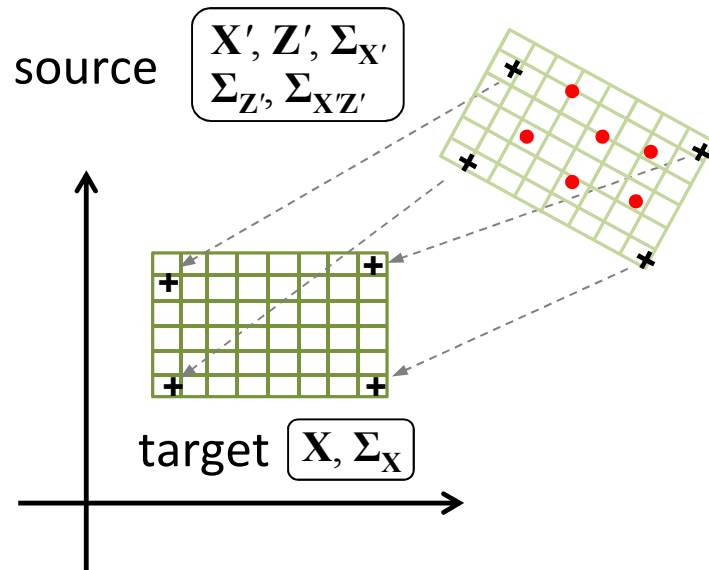
Least-squares solution:

$$\begin{bmatrix} \hat{\mathbf{x}} \\ \hat{\mathbf{z}} \end{bmatrix} = \begin{bmatrix} \mathbf{X}' \\ \mathbf{Z}' \end{bmatrix} + \begin{bmatrix} \mathbf{G} \\ \tilde{\mathbf{G}} \end{bmatrix} \hat{\boldsymbol{\theta}} + \underbrace{\begin{bmatrix} \boldsymbol{\Sigma}_{\mathbf{X}'} \\ \boldsymbol{\Sigma}_{\mathbf{Z}'\mathbf{X}'} \end{bmatrix} (\boldsymbol{\Sigma}_{\mathbf{X}} + \boldsymbol{\Sigma}_{\mathbf{X}'})^{-1} (\mathbf{X} - \mathbf{X}' - \mathbf{G}\hat{\boldsymbol{\theta}})}_{\text{Correction term}}$$

Optimal rubber sheeting!

Correction term

Example of an “old” problem



Data stacking

$$\mathbf{X}' = \mathbf{x} - \mathbf{G}\boldsymbol{\theta} + \mathbf{v}_{\mathbf{X}'}$$

$$\mathbf{Z}' = \mathbf{z} - \tilde{\mathbf{G}}\boldsymbol{\theta} + \mathbf{v}_{\mathbf{Z}'}$$

$$\mathbf{X} = \mathbf{x} + \mathbf{v}_{\mathbf{X}}$$

Least-squares solution:

$$\begin{bmatrix} \hat{\mathbf{x}} \\ \hat{\mathbf{z}} \end{bmatrix} = \begin{bmatrix} \mathbf{X}' \\ \mathbf{Z}' \end{bmatrix} + \begin{bmatrix} \mathbf{G} \\ \tilde{\mathbf{G}} \end{bmatrix} \hat{\boldsymbol{\theta}} + \begin{bmatrix} \boldsymbol{\Sigma}_{\mathbf{X}'} \\ \boldsymbol{\Sigma}_{\mathbf{Z}'\mathbf{X}'} \end{bmatrix} (\boldsymbol{\Sigma}_{\mathbf{X}} + \boldsymbol{\Sigma}_{\mathbf{X}'})^{-1} (\mathbf{X} - \mathbf{X}' - \mathbf{G}\hat{\boldsymbol{\theta}})$$

Relevant for PHOTO/GIS applications: the incorporation of a prior statistical shape model $(\boldsymbol{\Sigma}_{\mathbf{x}}, \boldsymbol{\Sigma}_{\mathbf{z}}, \boldsymbol{\Sigma}_{\mathbf{zx}})$ in the adjustment procedure!

Epilogue

He who loves practice
without theory is like the
sailor who boards ship
without a rudder and
compass and never
knows where he may
cast.

Leonardo da Vinci
Italian Painter

Thank you for your attention !

